Exploring the Implications of the Fantastical

#1: Pick a genre.
Start by defining your sandbox: a high fantasy world, a horrific one, a high-tech one, or something else.

#2: Change or add one thing.
Tweak a single variable to make this world different from the most generic world in the genre.

#3: What does this detail make...?

Possible	*Impossible*	*Necessary*

#4: How does this detail affect...?

Government   *Construction*   *Ecosystems*

Economy   *Infrastructure*   *Crime*

Entertainment   *History*